Bowling Rules

I. GOVERNING RULES
   The Rules of the American Bowling Congress will apply in all except where a special Oregon State
   University Intramural Sports rule applies.

II. ELIGIBILITY
   All Participants must be either students registered at Oregon State University or Faculty/Staff/Affiliate
   with a Recreational Sports Membership. For more information on eligibility, consult the Intramural

III. EQUIPMENT
   A. No jewelry (earrings, necklaces, bracelets, rings, etc.) will be allowed on the court at
      anytime. Players will need to remove items immediately or leave the game.
   B. Players may provide their own balls, or balls are available at the MU Rec Center Bowling Lanes
      to borrow.
   C. Players must wear approved bowling shoes. Shoes can be provided by players or rented from
      the MU Rec Center Bowling Lanes.

IV. PREGAME
   A. All participants will need to bring their ID card to enter the facility.
   B. Team managers need to check in with the supervisor on duty before each game to verify their
      team’s roster.

V. GAME TIME
   A. Four bowlers constitute a team, one of whom is the captain and signs all score cards.
   B. At least three members must be present to bowl for a score. A “phantom” score will be used for
      the fourth bowler. The “phantom” score is the lowest individual score of the opposing team
      minus 10 points.
   C. Match time is forfeit time. Three members must be present to start and must begin the match at
      the designated start time. If a bowler does not show, a “phantom” score (see V.B) shall apply for the game(s)
      missed.
   D. Teams will automatically be dropped from the league after two forfeits and an absentee score
      procedure will apply.

VI. SUBSTITUTIONS
   A. Players must bowl an entire game before a substitute comes in.
   B. You may substitute players between games.

VII. RULES AND SCORING
   A. All scoring is based on scratch scores.
   B. Three games shall constitute a match with one point awarded to the winning team for each
      game won.
   C. A tie game is scored as one-half point for each team.
   D. Bowling courtesy and special rules made by the management of the MU Rec Center must be
      followed.
   E. League results will be posted on the Intramural Sports website.
Department of Recreational Sports
Intramural Sports

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VIII. PLAYOFFS
A. A player must have rolled at least one match in regular league play to be eligible for playoffs.
B. In the event that a game is ties 1.5 to 1.5 after 3 games, total pins for all 3 games will break the tie.
C. Teams will pay for playoff matches as they play them.
D. Participants must provide a form of picture identification before each playoff match they participate in.
E. Playoff matches will not be rescheduled.

IX. CONDUCT
A. The Intramural Sports program promotes positive sportsmanship at all contests and activities. Unsportsmanlike conduct includes actions which are unbecoming to an ethical, fair, and honorable individual. It consists of acts of deceit, disrespect, or vulgarity and includes taunting.

X. EJECTIONS
A. Any player ejected from a game will be immediately suspended from participating in all Intramural Sports activities. The ejected player must then make an appointment with the Coordinator of Intramural Sports and Sports Coordinator to determine the length of suspension and any other sanctions. The following actions can result in ejections from Intramural Sports:
   1. Improper language
   2. Unsporting conduct